

A Novel Biometric Authentication System for Blind People Based on Finger Vein and Iris

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For blind persons, a new finger vein and iris-based authentication system using Gray Level Co-occurrence Matrix (GLCM) as a feature extractor and Convolution Neural Network (CNN) as a classifier is presented. In this paper, both the left and right finger vein and iris images of blind people are collected to achieve high-level security. GLCM is preferred to extract the desired features in terms of entropy, energy, dissimilarity, homogeneity and correlation. CNN is used to enhance classification accuracy. In the Python platform, the proposed method is simulated and verified. The performance of the suggested authentication system is superior to the existing systems, according to the experimental analysis. It can achieve Recognition Rate (RR), Equal Error Rate (ERR) and accuracy as 99.92%, 0.26% and 99.8%.

Keywords: Convolutional Neural Network (CNN), Gray Level Co-occurrence Matrix (GLCM), authentication system, Region of Interest (ROI), CNN, Finger vein and Iris.

1. Introduction

Due to the advancement in digital technology, the huge amount of information is stored digitally in computers, mobile phones, internets, government systems, etc [1]. So every person needs to protect their personal information from others and they preferred knowledge and token-based approaches traditionally to protect their information. The passwords need to be remembered in knowledge-based approaches and key can be stolen in token-based approaches. To mitigate these issues, a biometric authentication system is developed to recognize the persons individually with the aid of their human biometrics [2].

Personal authentication is vital in today's digital world because it allows security systems to validate specific people.. The proper and perfect authentication is preferred to manage multiple operations in automobile security, industries, factories, airports, e-commerce, etc [3-5]. This biometric authentication reflects the behavioral characteristics of the individuals by taking their samples such as face, iris, fingerprint, palm vein, etc. Any one of the factors for authentication

sometimes generates negative impacts [6] and so multiple factors are combined in a hybrid manner to frame a highly secured system.

The authentication system using a finger vein generates high security than other human biometrics. It denotes distinct blood vessels for every individual and it is more secure in terms of its location. In human beings, the finger veins are placed beneath the skin of the body which cannot be damaged easily. So it can generate high security than authentication systems using fingerprints [7].

The negative impact in finger vein-based authentication systems during weather conditions is lesser than other biometric-based authentication systems. This method has some demerits as irregular illuminations conditions, misalignment, etc [8].

An iris-based authentication system is preferred to protect the information in database management applications because of its unique features. It protects the personal information of individuals from fraudulent activities [9]. The texture features from the iris can be computed by multiple patterns such as circles, zigzag, crypts, furrows, etc. In human beings, the iris pattern will never change in their full life and so an iris-based authentication system will easily recognize the individuals. The difficulty of this approach is in the image acquisition part because it acquires eyelashes, eyelids, etc that obstruct the recognition efficiency of the device [10].

In this paper, a novel hybrid biometric authentication system is proposed for blind people using their left and right finger veins and iris. Image acquisition, pre-processing, segmentation, feature extraction, and classification are the main processes in this recognition system. Region of Interest (ROI) selection and Canny edge detection algorithms are favoured for the segmentation procedure. Gray Level Co-occurrence Matrix (GLCM) is used to extract the features. The Convolution Neural Network (CNN) is then used to accurately categorise the characteristics. Finally, the matching algorithms SURF and Fast Library for Approximate Nearest Neighbours (FLANN) are employed to determine if it is recognised or not.

The following is the remainder of this research paper's part. Section 2 discusses biometric recognition systems, various human biometrics, and their benefits and drawbacks. Section 3 explains the proposed methodology in detail. Section 4 describes the simulation results and performance evaluation. Finally, Section 5 has the concluding section.

2. Related Works

Different researches are carried out by researchers to mitigate the issues presented in the biometric authentication system. Manisha Sapkale et al presented a biometric authentication system using finger veins [11]. In this approach, fractal dimension, lacunae and Gabor filter are used for extracting the features. Then the extracted features are classified with the help of a distance classifier. Since it is reliable and low error rate, it consumes more time for the verification process. Subha Fairuz et al designed a CNN-based finger vein recognition system with high accuracy. It can be attained by using 4 fully connected layers and 5 convolution layers in the classification process [12]. The limitation behind this approach is that it needs to access a massive amount of data for achieving high accuracy leads to more access time.

SamerChantaf et al designed a palm vein- based recognition system suitable for real-time security applications [13]. In this approach, the photos of the palm veins are taken with the assist of a near-infrared camera. The neuralnetwork is preferred for performing the matching operation with high accuracy. Using the Ridge Energy Direction (RED) method, Hau Ngo et al devised a real-time iris recognition system. The Gaussian kernel is utilised to extract the edge pixels from the iris during the pre-processing procedure. The RED algorithm is used to obtain the rectangular matrix during the feature extraction procedure [14]. Then two directional filters are applied to the rectangular matrix for generating the binary values: '1' denotes the valid pixel and '0' denotes the noise. Finally, Hamming distance is preferred for template matching.

The modified version of XOR sum code [15] was proposed by Ritesh Vyas et al as a feature descriptor for the iris identification procedure. The authors use the IITD and CrossEyes databases to assess the suggested approach's effectiveness. The proposed strategy has a 37 percent lower equal error rate (EER) than the current method.. But this approach is not applicable for smartphone-based iris recognition. Ismail Boucherit et al presented a merged CNN-based approach and Contrast Limited Adaptive Histogram (CLAH) for finger vein identification [16]. Merged CNN is a combination of multiple CNNs that accepts multiple input images. The limitation of this approach is that it is applicable only for a limited number of training images.

Lu et al [17] presented a finger vein recognition system by combining multiple features to enhance the system performance. It used the CLAHE approach for enhancing the image quality and Gabor filters to extract the Gabor features. Meng et al [18] presented a finger vein recognition system using deformation information. PolyU and SDU- MLA database is preferred to show the performance of the system. Huabin Wang et al presented a finger vein recognition system using weber local descriptors (WLD) and Gabor filter [19]. WLD is used for enhancing the images and Gabor filter is used for extracting the features. Appasamy et al designed a finger vein and iris-based authentication system [20]. In this method, ROI and canny edge detection algorithms are used for segmentation, GLCM is used for feature extraction and Artificial Neural Network (ANN) is used for classification. But the error rate of these approaches is little bit higher.

3. Proposed Method

A novel authentication system is proposed especially for blind people by exploiting two different approaches as GLCM and CNN. In this research, finger vein and iris are preferred as human biometrics. The biometric authentication system performs its operations in two phases as enrolment and verification. For the enrolment process, multiple finger vein and iris images of the blind people are collected. The research approach can be divided into five components for the verification process: pre- processing, segmentation, feature extraction, classification, and matching. Figure 1 depicts the suggested authentication system's block diagram.

During the training and testing phases, this authentication process is carried out. During the training phase, a large number of blind people's finger vein and iris images are collected and

stored as a dataset. The finger vein and iris images are acquired in the testing phase, and the features are then matched with the dataset that was saved during the training phase. The noises are removed in the pre-processing stage to obtain the normalised image. After that, the ROI and canny edge detection algorithms are used to segment the data. To obtain the desired characteristics, GLCM is applied to the segmented images. CNN is utilised to accurately classify the extracted characteristics. Finally, the features are matched using the SURF and FLANN algorithms, and the authentication output is obtained.

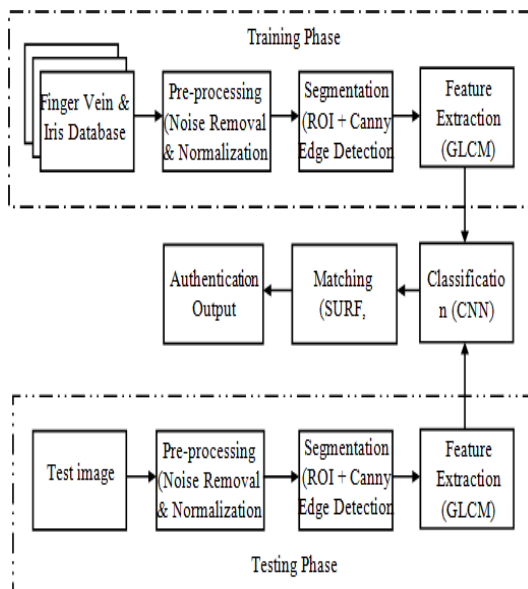


Figure 1. Block Diagram of proposed novel authentication system

Pre Processing

The images captured from the image acquisition device not only captured the specific iris part and finger vein but also captures some undesired parts. So, pre-processing of images is necessary for further real-time processing. Pre-processing is used for eliminating undesirable distortions and enhancing the feature contents. In this process, the RGB color image is converted into a grayscale image, because edge detection and intensity computations are better in grayscale images than color images.

The contrast limited adaptive histogram equalisation (CLAHE) method is desired in this proposed system to improve image visibility. It is a more advanced variant of adaptive histogram equalisation that differs from the contrast limiting aspect of adaptive histogram equalisation. In this approach, the pixels are transformed by applying the enhancement function to the nearby pixels. The processes involved in this approach are image division, mapping over tiles, gray level mapping generation, histogram clipping and enhanced image formation. It enhances the intensity of the images and reduces the noises presented in the finger vein and iris images. Since this process is carried out in the Python ecosystem, the NumPy arrays are used for image reshaping and digital filters are used for further noise reduction.

Segmentation

Segmentation is used for separating the particular iris and finger vein parts from the eye and finger images of blind people because these segmented parts are enough for the authentication process. This process is carried out with the assist of ROI selection and canny edge detection. The undesirable information is removed using ROI selection, and the edges of finger vein and iris images are detected using a canny edge detector.

ROI Selection

ROI is used as the segmentation approach that detects the object within a specific image. In this proposed method, it is used for determining the image fitted within the finger vein and iris. It eliminates the undesirable part of the image and gives the desirable image part which is suitable for further process. Here, the computation of image pixels is carried out with the aid of masking operation. In masking operation, the pixels which are located away from the region point are set as '0' and the remaining pixels are set as '1'. Thus the binary mask is generated and it can easily separate the desirable features from the background of the iris and finger vein images. The desirable area is segmented in the shape of a circle, oval, rectangle, polygon, etc. The extraction of required features leads to the reduction in computational complexity and enhancement in overall system performance. The undesirable part elimination in the iris and finger vein images enhanced the reliability as well as accuracy. After completing the ROI selection, the canny edge detection algorithm is used for detecting the edges.

(i) Canny Edge Detection

The features obtained from ROI selection are fed as input to the canny edge detection for detecting the edges effectively in the particular region. The processes involved in canny edge detection algorithm are noise reduction, gradient computation, non-maximal suppression and edge thresholding. Initially, to remove the noise in the image region, a Gaussian kernel is utilised. This is done by performing a convolution operation with the input image, which can be computed using the following expression.

$$g(i, j) = G_{\sigma}(i, j) * f(i, j) \quad (1)$$

Where $G_{\sigma} = \frac{1}{\sqrt{2\pi}\sigma^2} \exp\left[-\frac{(i^2 + j^2)}{2\sigma^2}\right]$, denotes the kernel parameter, i and j represent the image pixels. Then gradient computation is carried out in both vertical and horizontal directions. It is measured by determining the magnitude and phase and it can be computed by the following mathematical expressions.

$$|Mag(i, j)| = \sqrt{g_x(i, j)^2 + g_y(i, j)^2} \quad (2)$$

$$\theta(i, j) = \arctan\left[\frac{g_y(i, j)}{g_x(i, j)}\right] \quad (3)$$

The obtained gradient values determine the edges in thin and thick regions. But, it is in irregular form and so non-maximal suppression is applied on the gradient intensity values. This method can easily generate the gradient magnitudes in the same direction. Then double threshold approach (high threshold and low threshold) is fed on the gradient magnitude values to determine the weak, strong and irrelevant pixel intensity. Strong edge points are defined as

gradient values that are greater than the high threshold value. Non-edge points are those where the gradient value is less than the low threshold value. Weak edge points are defined as gradient values that fall between the low and high threshold values.

Feature Extraction

The segmented images are fed as input to the GLCM which is one of the most effective feature extraction methods. It extracts the features by determining the textural relationship between the pixels. Based on the brightness of the pixels, it determines the frequency of the pixels of segmented finger vein and iris images. It represents the image as a matrix that contains the gray level values equal to the number of rows and columns. In this approach, 0°, 45°, 90° and 135° are used to construct the co-occurrence matrix which plays a significant role in extracting the statistical features.

Let $N \times N$ be the matrix size, P_{ij} be the co-occurrence matrix, (i,j) be the element indicating the frequency of pixel values in relation to gray level values, i be the neighbourhood pixel value, and j be the reference pixel value. Gray level image and GLCM are illustrated with an example shown in Figure 2. The input image taken here as an example contains 8 gray level values is shown in Figure 2a. The relationship between the reference and neighbour pixels with respect to the horizontal orientation is shown as the GLCM matrix in Figure 2b.

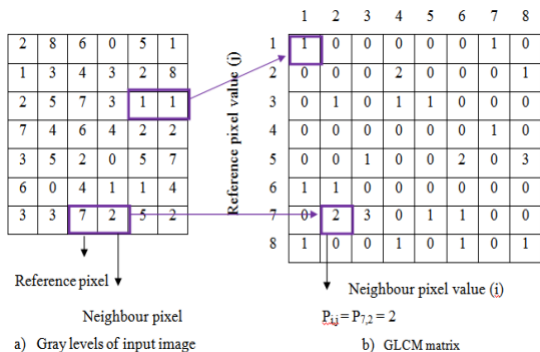


Figure 2 Gray levels of the input image and GLCM matrix

Based on its statistical characteristics, GLCM computes different texture features such as mean, variance, standard deviation, entropy, energy, contrast, dissimilarity, correlation, homogeneity, cluster shade, etc. In this proposed research work, entropy, energy, homogeneity, correlation and dissimilarity are derived as features from finger vein and iris images of blind people. These features can be computed by the following expressions

$$Entropy = \sum_{i,j=0}^{N-1} P_{i,j} (-\ln P_{i,j}) \quad (4)$$

$$\text{Energy} = \sum_{i,j=0}^{N-1} P_{i,j}^2 \quad (5)$$

$$\text{Homogeneity} = \sum_{i,j=0}^{N-1} \frac{P_{i,j}}{1+(i-j)^2} \quad (6)$$

$$\text{Correlation} = \sum_{i,j=0}^{N-1} P_{i,j} \left[\frac{(i-\mu_i)(j-\mu_j)}{\sqrt{(\sigma_i^2)(\sigma_j^2)}} \right] \quad (7)$$

$$\text{Dissimilarity} = \sum_{i,j=0}^{N-1} P_{i,j} |i-j| \quad (8)$$

Classification

In this proposed authentication system, CNN is used as a classifier to classify the extracted features obtained from GLCM. The efficacy of CNN relies on the properties of extracted features. Here, the extracted features from the finger vein and iris are fed to CNN for classification. CNN is termed as a supervised learning module and training classifier suitable for image authentication applications. This learning approach exploits multiple layers for processing their parameters. The CNN used in the proposed authentication consists of the following layers: (1) 5 convolution layers, (2) 3 max-pooling layers and (3) 3 Rectified Linear Unit (ReLU).

The process of max-pooling layers and ReLU can be computed by the mathematical expressions (9) and (10).

$$Y = \sum_{i=1}^{N'-1} z_i k_{n-i} \quad (9)$$

Here, x denotes input map, Y denotes output map, k denotes filter and N denotes the elements count in z .

$$f(z) = \max(0, z) \quad (10)$$

Here z denotes the input which is fed to the neuron.

The softmax function is used to get fully convolution layer output, and it may be computed using the following expression.

$$S(r, i) = -\log \left(\frac{e^{z_i}}{\sum_{j=1}^N e^{z_j}} \right), i = 1, 2, \dots, j \quad (11)$$

Here, r denotes the output neurons. The detailed architecture of the CNN classifier can be described as follows.

- **L1:** It is the input layer having the size of [88x88] is same as the size of iris and finger vein images. The single-channel formation in this process omits the unnecessary computations.
- **L1M1:** It is the first hidden layer and consists of 64 convolution filters which have the size of [3x3x1]. In this stage, the size of the max pooling layer is [2x2] and the ReLU activation function is [2x2]. In this layer, the input data is converted into CL1M1 which is

composed of [42x42x64] features.

- L2M2: It is a second hidden layer and the number of convolutional filters in this stage is 128. Every convolutional filter having the size of [3x3x1], max pooling layer having the size of [2x2] and ReLU activation function having the size of [2x2]. In this layer, the input data is converted into CL2M2 which is composed of [19x19x128] features.
- L3M3: It is a third hidden layer and the number of convolutional filters in this stage is 128. Every convolutional filter having the size of [3x3x128], max pooling layer having the size of [2x2] and ReLU activation function having the size of [2x2]. In this layer, 20% probability is preferred to avoid the interconnection between the first and second layers. In this layer, the input data is converted into CL3M3 which is composed of [9x9x256] features.
- L4M4: It is a fourth hidden layer termed as a fully connected layer and its process in a flattening manner that means it transforms the 2D array into a linear vector. Here, the size of the feature is [1x1x20,736].
- L5M5: It is the last hidden layer that acts as the feature descriptor for the features get from finger vein and iris images. Finally, the label prediction is carried out by the softmax function.

Matching

SURF and FLANN algorithm is used for matching the feature descriptors obtained from CNN process. SURF uses box filters for finding the Gaussian difference and to perform the approximation. The matching operation using SURF is faster because it computes the convolution in parallel rather than Gaussian average computation. In this matching algorithm, the points are detected with the assist of a Hessian matrix-based blob detector. Wavelets are applied in both directions to predict the orientation of feature descriptors. In this matching operation, the same contrast features increase the speed of the matching process. It also equipped the hamming distance to match the descriptors and it can be computed by the following expression.

$$HD = \frac{1}{N - \sum_{k=1}^N X_{n_k} + Y_{n_k}} \sum_{j=1}^N (X_j \oplus Y_j) \cdot X_{n_j'} \cdot Y_{n_j'} \quad (12)$$

Here X_j , Y_j denotes the bit-wise elements taken for comparison; X_{n_j} , Y_{n_j} denotes the noise mask representation of bit-wise elements and N denotes the number of elements.

For further improvement in the accurate matching process, FLANN algorithm-based matcher is preferred. In this proposed authentication system, FLANN is preferred because it is suitable for applications that have a massive amount of data set and high order features. It is a collection of multiple optimization approaches applicable for matching the feature descriptors faster.

4. Results and Discussions

In this research work, the biometric authentication system is designed for blind people and it uses their finger veins and iris for the recognition process. For experimental analysis, 3816 left and right finger vein images and 460 left and right iris images are collected as a dataset. The

iris images are taken in Near Infra-Red (NIR) range to get highly rich features. The proposed authentication system suitable for blind people is verified in the Python platform which contains the OpenCV library.

The images captured from the image acquisition process are fed to pre-processing which gives the normalized image feasible for further process. It includes the operation of grayscale conversion, noise removal and normalization. The pre-processing process carried out for the right and left iris images is shown in Figure 3. Since this research focused on two different human biometrics, the pre-processing is also carried out for left and right finger veins and it is shown in Figure 4.

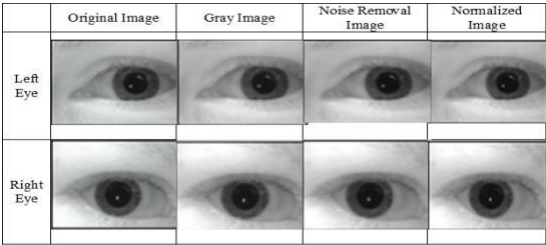


Figure 3. Pre-processing stages of left and right eyeimages

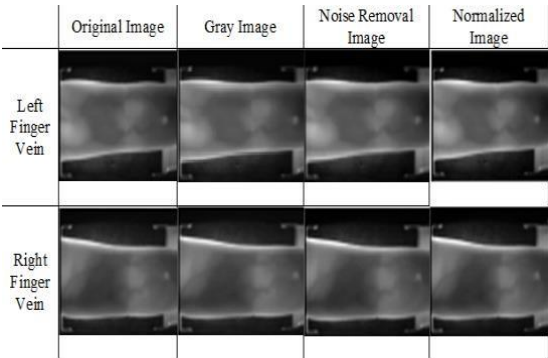


Figure 4. Pre-processing stages of left and rightFinger vein images

After completing the pre-processing operation,a ROI selection canny edge detector is used to segment the pre-processed finger vein and iris pictures. Figure 5 shows the ROI selection and segmentation output of the left and right iris images, while Figure 6 shows finger vein images.

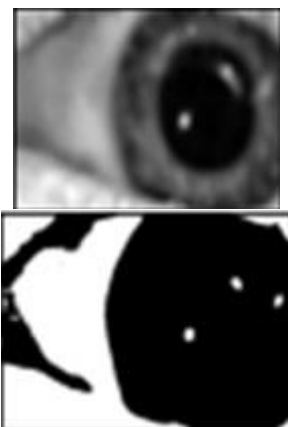


Figure (5a.) ROI and Segmented output of left eye



Figure (5b.) ROI and Segmented output of right eye

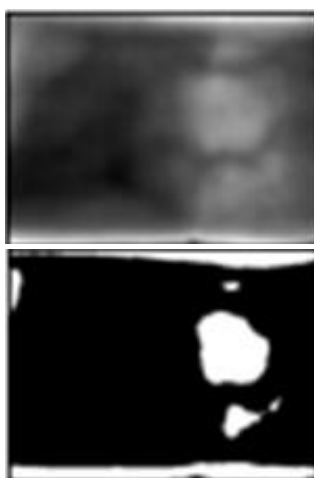


Figure (6a.) ROI and Segmented output of left Fingervein

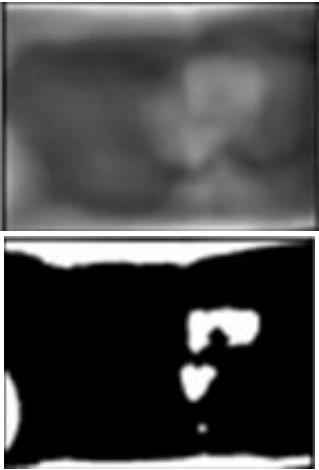


Figure (6b.) ROI and Segmented output of RightFinger vein

The segmented image outputs are fed as input to the GLCM for extracting the features such as energy, entropy, correlation, dissimilarity and homogeneity. These features are classified using CNN and finally matching is performed using SURF and FLANN. The feature descriptors in the iris image are matched with the finger vein image and it is shown in Figure 7.

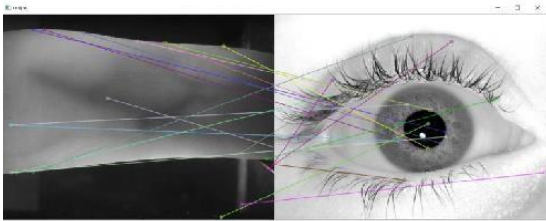


Figure 7. Matching output

The performances of the proposed biometric authentication system are evaluated in terms of recognition rate (RR), equal error rate (ERR) and accuracy. The RR and ERR of the proposed authentication system are compared with the existing authentication system and it is tabulated in Table 1

Table 1. RR comparison of authentication systems

Authentication system	Biometrics used	Methods used	RR (%)
Lu et al [17]	Finger vein	CLAHE, Gabor filters	98.79
Meng et al [18]	Finger vein	Dense SIFT	94.01
Dat Tien Nguyen et al [1]	Iris	CNN, SVM	96.15
H. Wang et al [19]	Finger Vein	DCG WLD	99.42
Ahmed A Mustafa et al [8]	Finger vein	CLBP, POC	98.95
K. Appasamy et al [20]	Finger vein and iris	GLCM, ANN	99.21
Proposed authentication system	Finger vein and iris	GLCM, CNN	99.92

From the tabulated results, it is observed that the RR of the proposed authentication system is

better than existing authentication systems. TheRR of proposed authentication system is increased by 1.13%, 5.91%, 3.77%, 0.5%, 0.9% and 0.7% when compared with the existing authentication system mentioned in [17], [18], [1], [19], [8] and [20] respectively. The ERR of the proposed authentication system is compared with the existing techniques and it is shown via comparison graph in Figure 8.

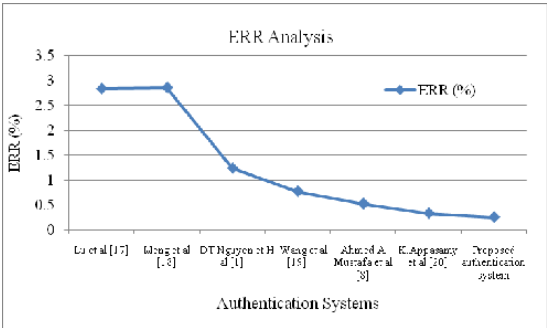


Figure 8. ERR comparison of authentication systems

The ERR of proposed authentication system is lesser than existing authentication systems is shown in Figure 8. The proposed authentication system designed for blind people has lesser ERR by 90.84%, 90.90%, 79.03%, 66.66%, 50.94% and 30.76% when compared with the authentication systems cited as [17], [18], [1], [19], [8] and [20] respectively. The accuracy of the proposed authentication system is compared with the existing approaches is tabulated in Table 2. The accuracy can be computed by the following expression

$$Accuracy = \frac{TP+TN}{TP+TN+FP+FN} \times 100 \quad (13)$$

Where TP denotes true positive, TN denotes true negative, FP denotes false positive and FN denotes false negative.

Table 2. Accuracy comparison of authentication systems

Authentication system	Accuracy (%)
Lu et al [17]	96.3
Meng et al [18]	96.9
Dat Tien Nguyen et al [1]	98.1
H. Wang et al [19]	97.4
Ahmed A Mustafa et al [8]	96.5
K. Appasamy et al [20]	98.4
Proposed authentication system	99.8

From the tabulated results, it is observed that the accuracy of the proposed authentication system is increased by 3.50%, 2.90%, 1.70%, 2.40%, 3.30% and 1.40% when compared with the existing techniques such as [17], [18], [1], [19], [8] and [20] respectively.

5. Conclusion

An effective finger vein and iris-based authentication system is designed for blind people. It enhanced the security by utilizing two different biometrics as iris and finger vein. This system used CLAHE for enhancing the quality of images, ROI selection and Canny edge detection approach for segmenting the images without distorting any desired features. It used GLCM for extracting the desired features and CNN for classifying the features. It can attain high accuracy of 99.8% due to the utilization of CNN. The error rate of the proposed authentication system is low as 0.26%.

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